

JAG Competencies + Empowered Activities Crosswalk



Check out some Empowered activities starting with First Look, a guide for building classroom culture, followed by activities categorized by JAG Competency category. These activities help build the foundation of a principle-based classroom culture that increases engagement and helps students develop the essential skills needed in the workforce. All in support of your JAG Competencies.

To get these activities and more, visit teachempowered.org/JMG and join the community.

FIRST LOOK (*classroom culture*)

A quick start for building strong classroom culture, rooted in Empowered's Foundational Principles. [First look](#) includes 5 simple steps to get started in your classroom right away:

- [FP Walkabout](#)
- [Eye Spy](#)
- [Speak Out](#)
- [Classroom Vision](#)
- [Tower Challenge](#)

PURPOSEFUL (*intrapersonal*)

Know Myself

- [My Story Introductions](#)
- [What's Your Advantage?](#)
- [Personal Branding Project](#)

Navigate my Future

- [Future Vision Board](#)
- [S.M.A.R.T. Goals](#)

Act with Integrity

- [What's In A Handshake](#)
- [Integrity Advice Column](#)
- [PIT](#) or [PIT w/ Name Cards](#)

Own my Work

- [Focus Frenzy](#)
- [Ready, Reflect, Go](#)
- [Principled Goal Tracker](#)
- [Blooming With Achievements](#)

PEOPLE-POWERED (*interpersonal*)

Build Relational Intelligence

- [Illogical Interviews](#)
- [Foundational Principles Interviews](#)
- [Newlyweds Game](#)

Communicate with Clarity

- [Speak Out Cards](#)
- [Bridge Building For Team Building](#)
- [Communication Builder](#)
- [Professional Business Letter](#)

Collaborate to Contribute

- [Bridge Crossing Conundrum](#)
- [Balloon Chair Challenge](#)
- [Donut Dilemma](#)
- [Innovation Activity](#)

Resolve with Respect

- [Deserted Island](#)
- [Circle Up!](#)
- [Footwear Design](#)

Advocate with Purpose

- [Mockups](#)
- [Hack My School](#)
- [Extraordinaries](#)
- [Save The World](#)

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FUTURE-FLUENT (*systemic*)

Develop Transferable Skills

- [Identifying Transferable Skills](#)
- [Toy Box Leadership](#)

Adapt to Evolve

- [Paper Airplane Factory](#)
- [Tennis Ball Factory](#)
- [Tinker Toy Challenge](#)

Navigate Systems

- [Think Outside The Box](#)
- [Explore Your World](#)
- [Principled Career Exploration](#)
- [Bead-Ville](#)

Design For Impact

- [Disruptus](#)
- [Key Change](#)
- [Subscription Box Design](#)
- [Prospective Business](#)

Build Network & Pathways

- [Trading Game](#)
- [Human Treasure Hunt](#)
- [One Red Paperclip](#)
- [Pitch It](#)

PBL CAPSTONES

- [Market Day Project](#)
- [Vacant Lot PBL Project](#)
- [Prospective Business Project](#)
- [Hack My School](#) *
- [Subscription Box Design Project](#) *

* Can be used as an extended activity
or full project

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